

# Budget

## Developer Collaboration Budget Items for FY2017 (January - December'2017)

(NOTE: New budget items are in *italics*)

- IT Infrastructure as a Service: Infrastructure (servers, networking, racks, hosting), network bandwidth, storage, firewall, backups, sys admin /release engr. staff, etc.
- Design Summit + Technical Community Programs: Budget for Annual Design Summit, local meetups, local user groups, and OPNFV Ambassadors
- TSC Initiatives: Hold for various initiatives the TSC may want to invest in. e.g. hackfest equipment, hoodies, etc.
- On-going code licensing audits: In-bound code/release scanning for license compliance
- Developer awards: For quarterly & annual awards
- Technical community analytics: OPNFV developer dashboard from Bitergia
- Developer on-boarding training materials: Professionally developed on-boarding content (e.g. for using OPNFV developer tools, OPNFV intro for devops, etc.)
- Internship program: Interns to help with technical projects
- *Events travel assistance: Travel assistance for interns and others to tradeshow and OPNFV Summit*
- *Documentation consultant: Part-time consultant to help with OPNFV documentation targeted for end-users*

## Developer Collaboration Budget Items for Oct'16 - Dec'16

- IT Infrastructure as a Service: Infrastructure (servers, networking, racks, hosting), network bandwidth, storage, firewall, backups, sys admin /release engr. staff, etc.
- *Hackfest + Technical community programs*: Expenses for developer community events/meet-ups (e.g. shipping, conference rooms, etc.). Also for new programs for OPNFV Ambassadors and local user groups
- TSC initiatives: Hold for various initiatives the TSC may want to invest in. e.g. hackfest equipment, hoodies, etc.
- On-going code licensing audits: In-bound code/release scanning for license compliance
- Developer awards: For quarterly awards
- Technical community analytics: OPNFV developer dashboard from Bitergia
- Developer on-boarding training materials: Professionally developed on-boarding content (e.g. for using OPNFV developer tools, Pharos labs, etc.)
- Internship program: Interns to help with technical projects
- *OPNFV Hardware*: Annual support for UCS systems at the LF data center + 10GBE switches

## Developer Collaboration Budget Items for Oct'15 - Sep'16

- IT Infrastructure as a Service: Infrastructure (servers, networking, racks, hosting), network bandwidth, storage, firewall, backups, sys admin staff, etc.
- Hackfests/Design Summit: Plan is for 4 per year
- Technical community programs: Expenses for other developer community events/meet-ups (e.g. shipping, conference rooms, etc.). Also for new programs for OPNFV Ambassadors and local user groups
- TSC initiatives: Hold for various initiatives the TSC may want to invest in. e.g. hackfest equipment, hoodies, etc.
- On-going code licensing audits: In-bound code/release scanning for license compliance
- Developer awards: For quarterly/annual awards
- Technical community analytics: OPNFV developer dashboard from Bitergia
- Developer on-boarding training materials: Professionally developed on-boarding content (e.g. for using OPNFV developer tools, Pharos labs, etc.)
- Internship program: Interns to help with technical projects