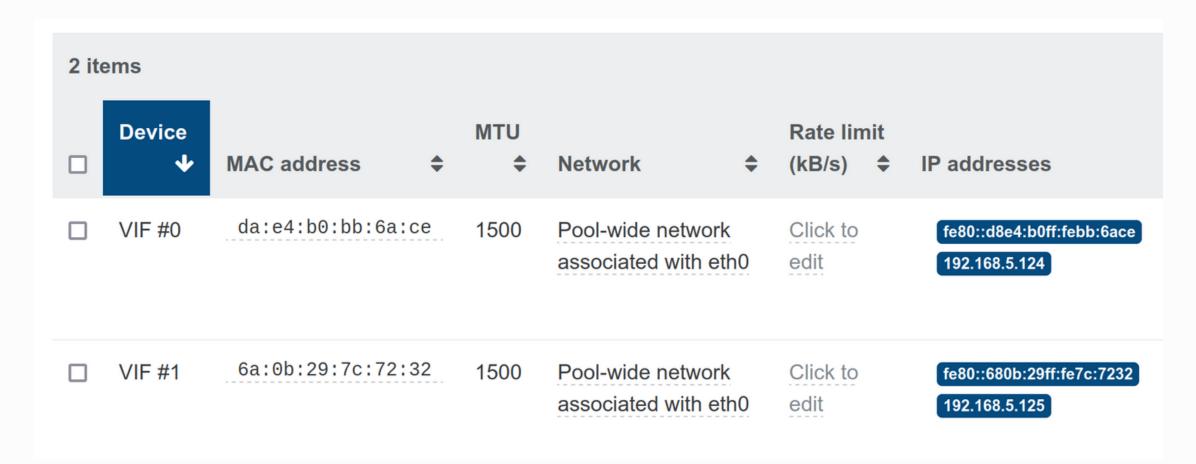
Created a ubuntu 20 LTS VM with 2 Network interfaces



```
Vif0 (rx) Vif0 (tx) Vif1 (rx) Vif1 (tx)
```

```
root@ubuntu:/home/ubuntu/test/libbpf-0.4.0/src# ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 192.168.5.124 netmask 255.255.255.0 broadcast 192.168.5.255
       inet6 fe80::d8e4:b0ff:febb:6ace prefixlen 64 scopeid 0x20<link>
       ether da:e4:b0:bb:6a:ce txqueuelen 1000 (Ethernet)
       RX packets 142057 bytes 205610725 (205.6 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 65942 bytes 5212758 (5.2 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 192.168.5.125 netmask 255.255.255.0 broadcast 192.168.5.255
       inet6 fe80::680b:29ff:fe7c:7232 prefixlen 64 scopeid 0x20<link>
       ether 6a:0b:29:7c:72:32 txqueuelen 1000 (Ethernet)
       RX packets 174386 bytes 274380382 (274.3 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 106259 bytes 8658892 (8.6 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

Task we're going to perform:

- 1. Writing a program to drop all packets.
- 2. Building and viewing a BPF(Berkeley Packet Filter) object.
- 3. Loading a BPF object.
- 4. Show information on a running BPF object.
- 5. Unloading a BPF object.

Step 1: Install development environment

Install the required packages using the following code:

```
$ sudo dnf install clang llvm gcc libbpf libbpf-devel libxdp libxdp-devel xdp-tools bpft ool kernel-headers
```

This command is for Rad Hat Enterprise Linux8 (RHEL8) so we have to modify this command to be used in ubuntu

Command to perform this task on ubuntu 20

\$ sudo apt install clang llvm libelf-dev libpcap-dev gcc-multilib build-essential

\$ sudo apt install linux-tools-\$(uname -r)

\$ sudo apt install linux-headers-\$(uname -r)

\$ sudo apt install linux-tools-common linux-tools-generic \$ sudo apt install tcpdump eBPF programs are written in CLang

Created a file xdp_drop.c

```
#include #include </home/ubuntu/test/libbpf-0.4.0/src/bpf_helpers.h>

SEC("xdp_drop")
int xdp_drop_prog(struct xdp_md *ctx)
{
    return XDP_DROP;
}
```

this file is provided by the kernel-header package, which defines all the supported BPF helpers and xdp_actions like we've used XDP_DROP action

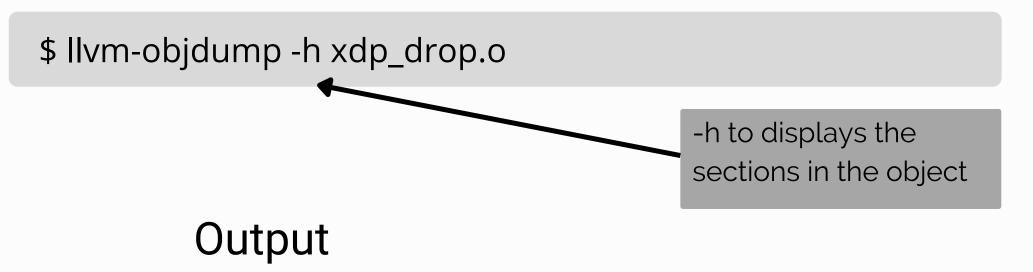
this module is not found by the compiler therefore manually downloaded from GitHub and provided the complete path to compiler

Build and dump the BPF object

\$ clang -O2 -g -Wall -target bpf -c xdp_drop.c -o_xdp_drop.o

-O to define output file

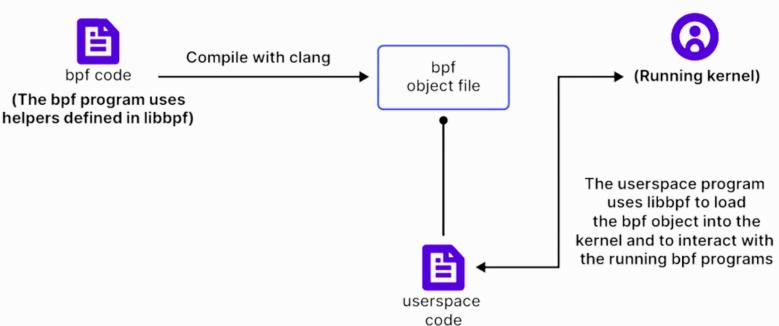
Using Ilvm-objdump to view ELF format after the build



```
root@ubuntu:/home/ubuntu/test/libbpf-0.4.0/src# llvm-objdump -h xdp drop.o
xdp drop.o:
                file format ELF64-BPF
Sections:
Idx Name
                     Size
                               VMA
                                                Type
                     00000000 00000000000000000
 0
                     000000a3 0000000000000000
    .strtab
                     0000000 00000000000000000
    .text
   xdp drop
                     0000010 0000000000000000
    .debug str
                     000000f1 0000000000000000
    .debug abbrev
                     0000008e 0000000000000000
    .debug info
                     000000e5 0000000000000000
    .rel.debug info
                     00000180 00000000000000000
    .BTF
                     0000016c 0000000000000000
    .BTF.ext
                     00000050 0000000000000000
 10 .rel.BTF.ext
                     00000020 0000000000000000
    .debug frame
                     00000028 0000000000000000
    .rel.debug frame 00000020 000000000000000
    .debug line
                     00000086 0000000000000000
    .rel.debug line
                     00000010 0000000000000000
   .llvm addrsig
                     00000001 00000000000000000
 16 .symtab
                     00000288 0000000000000000
```

llvm-objdump is used to know what a program does, if you don't have the source code

FLow Diagram



Use Ilvm-objdump to view ELF format after the build

```
$ Ilvm-objdump -S -no-show-raw-insn xdp_drop.o

-S option displays the source interleaved with the disassembled object code
```

Output

```
root@ubuntu:/home/ubuntu/test/libbpf-0.4.0/src# llvm-objdump -S -no-show-raw-insn xdp_drop.o

xdp_drop.o: file format ELF64-BPF

Disassembly of section xdp_drop:

00000000000000000 xdp_drop_prog:

; return XDP_DROP;

0: r0 = 1
1: exit
```

Attaching the XDP program the device (lo):

\$ ip link set dev lo xdpgeneric obj xdp_pass_kern.o sec xdp

Listing the device via ip link show also shows the XDP info:

\$ ip link show dev lo

Let's have a look at running BPF programs and activities on our device

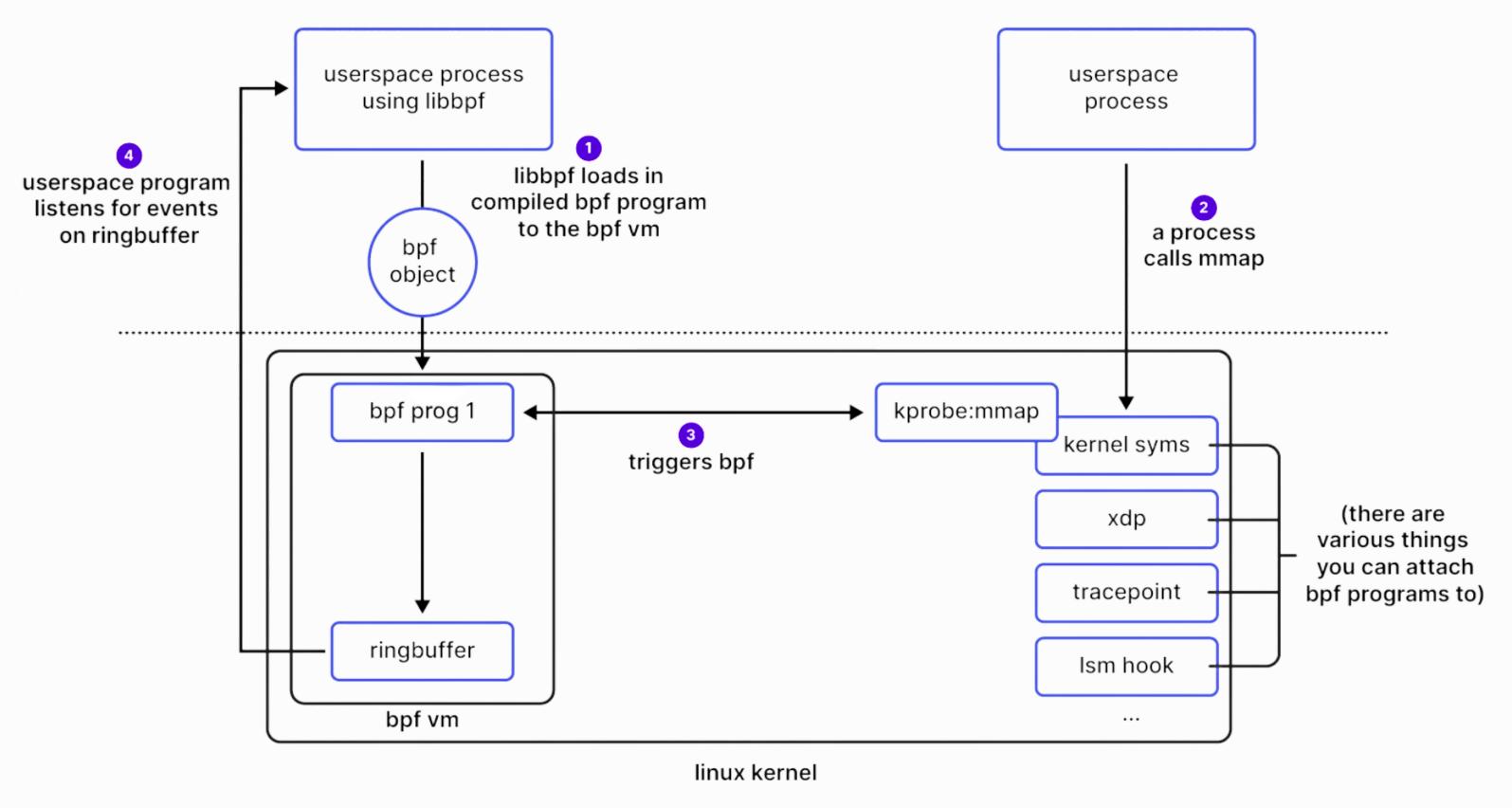
root@ubuntu:/home/ubuntu# sudo ip link show lo 1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 xdpgeneric qdisc noqueue state UNKNOWN mode DEFAULT group default qlen 1000 link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00 prog/xdp id 82 tag 3b185187f1855c4c jited

The program that we've created is attached here

Running BPF programs and activity on our interface device

```
root@ubuntu:/home/ubuntu# sudo ip link show lo
1: lo: <LOOPBACK,UP,LOWER UP> mtu 65536 xdpgeneric qdisc noqueue state UNKNOWN mode DEFAULT group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    prog/xdp id 82 tag 3b185187f1855c4c jited
root@ubuntu:/home/ubuntu# sudo bpftool prog show
68: cgroup skb tag 6deef7357e7b4530 gpl
        loaded at 2022-05-21T07:42:33+0000 uid 0
       xlated 64B jited 61B memlock 4096B
69: cgroup skb tag 6deef7357e7b4530 gpl
        loaded at 2022-05-21T07:42:33+0000 uid 0
       xlated 64B jited 61B memlock 4096B
70: cgroup skb tag 6deef7357e7b4530 gpl
        loaded at 2022-05-21T07:42:33+0000 uid 0
       xlated 64B jited 61B memlock 4096B
71: cgroup skb tag 6deef7357e7b4530 gpl
        loaded at 2022-05-21T07:42:33+0000 uid 0
       xlated 64B jited 61B memlock 4096B
72: cgroup skb tag 6deef7357e7b4530 gpl
        loaded at 2022-05-21T07:42:33+0000 uid 0
        xlated 64B jited 61B memlock 4096B
73: cgroup_skb tag 6deef7357e7b4530 gpl
        loaded at 2022-05-21T07:42:33+0000 uid 0
       xlated 64B jited 61B memlock 4096B
82: xdp name xdp prog simple tag 3b185187f1855c4c gpl
      ■loaded at 2022-05-21T07:47:49+0000 uid 0
       xtated 16B jited 35B memlock 4096B
```

The program that we've created is attached here



This flow diagram is taken from another site, This diagram is partially relevent with our program, but good to create a basic understanding

Now, some points that I found important

- So we need high-performance programmable access to networking packets before they enter the networking stack.
- Some eBPF helpers are accessible only by GPL-licensed programs, so we need to add the license at the end of program, like this

```
char _license[] SEC("license") = "GPL";
```

- we're not loading XDP programs on the default interface. Instead, we use the eth1 interface for testing, if we use the default interface then we may lose internet access because our XDP program is dropping the packets.
- I tried to load the XDP program via xdp-loader but Ubuntu doesn't have this module available.

I can also test this program on CentOS and Fedora, But currently, I don't have the .ova image for both of them to create a VM on XEN orchestra, As ubuntu provides .ova images openly but CentOS and Fedora Don't.



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https://webthesis.biblio.polito.it/15948/1/tesi.pdf

https://blog.aquasec.com/libbpf-ebpf-programs

https://github.com/libbpf/libbpf

Basic definitions and concepts are covered in other pdf that I created earlier as my learning resource